GRADE 11



11.1.5 Entrepreneurship

Comm.

11.1.6 Electronic impact on

THEME				ENGINEERING GRAPHICS AND DESIGN											
SCHOOL:							DATE				Day	Mo	onth	Year	
CYCLE / WEEK		1 2 3	4	5 6	7 8	9	10				TERM			1 2 3	4
THEME									PICTORI						
		INTE	GF	RATIO	N	WIT	Н	TC	HER SUE	3JE	CTS				
Business Studies	Т	Manufactu	ring				✓	Hu	man Science			Ma	athema	itics	Т
Commerce Studies		Engineering				✓ Social Science							nputers		
Management Studies		Technology				√	✓ Arts and Culture				Physical Sciences Life Sciences			_	
Service Studies		Languages	3					Ag	ricultural Scienc	es		Lif	e Scie	nces	
CONTEXT			CRITICAL				OUTCOMES (CO's)				DEVELOPMENTAL OUTCOMES (DO's)				
Civil	Civil			1. Problem solving							Learn more effectively				T
CIVII			2. Teamwork								2. Responsible citizens				
Mechanical			3. Self-management				-11				3. Culturally & aesthetically sensitive				+
			4. Research and critic 5. Effective communi								Explore education & career opportunities Entrepreneurship				+
Electrical			6. Science and technol								5. Entrepreneursing				
				7. The v				ted sy	stems						
					S	kills			Knov	vled	lge Values including Att			ncluding Attitud	les
								- /	ASSESSM	IEN	IT				
NCS PRINCIPLES		LTSM (resources used in teaching & learning)				TEACHING & LEARNING STRATEGIES (Learning Activities)				ASSESSMENT ACTIVITIES (Assessment Activities / Tasks) TOOLS METHODS					
Social Transformation	T	Observation	n		√	Show	& Den	nonst	rate	√	Rating Scal	les	Т	Self Assessment	\top
Outcomes-based Education		Environment				Explai	Explain the Technology			✓	Observation Sheets			Peer Assessment	
Higher knowledge & Skill	✓	Models		✓	Explain the Terminolog			nology	✓	Checklists			Group Assessment		
Integration & Applied competence		CAD – Sof		✓	Produ	cing fro	free hand drawings			Task Lists		✓	Teacher Assessm.	✓	
Progression		Audio Visu					nade Models			Memo/Mask		✓	External Assessm.		
Articulation & Portability		Worksheets			✓	Design	Design				Rubrics / Grids ✓				
Human rights, Inclusivity, Environmental & Social justice		Drawing Instruments			√		liscussion			EVIDENCE COLLECTION					
Valuing Indigenous Knowledge		Transparencies / OHP			✓ ✓		discussion			+	Observation Test based		√		+
Systems	-	Chalkboard / Posters Other (specify)		· ·		Group work Individual work		/	Test - based Task based		V /		+		
Credibility, Quality & Efficiency		Other (spec	.11 y)			murvi	duai w	UIK		+ -	Task baseu		+ -		+-
CONTENT: L	EAI	RNING	OU'	TCON	1ES	(LO	s) A	NE) ASSESS	SME	NT STA	NDA	ARD	S(AS's)	
LO1			LO	2				I	.O3				L)4	
11.1.1 Relationship environment	I	11.2.1 Identify Problems				11.3.1	Code	of Pra	actice	T	11.4.1 Interpretation Drawing			ving	T
11.1.2 Human Right Issues		11.2.1Research				11.3.2 Projects multi/pict.					11.4.2 Drawing Principles				
11.1.3 HIV/AIDS		11.2.3 Final Solution				11.3.3 CAD Drawings					11.4.3 Multi & single view				
11.1.4 Communication	1	11.2.4 Pres				11.3.4			gn echniques		11.4.4 Picto				

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11.3.8 Loci

11.3.5 Drawing Techniques

11.3.6 Sectional Views

11.3.7Graphic Comm.

11.4.6 Design Process

11.4.7 CAD

11.4.8 Loci

11.4.5 Sectioning multiview

11.2.5 Evaluation

Lesson / Period Breakdown per Topic

Prior Knowledge: Grade 10 EGD

Teacher Activities	Learner Activities	Evidence	Time	Date Comp.
Topic: Isometric	Draw simple to complex ISOMETRIC drawings with or without hidden detail. Including auxiliary views and circles. (Incl. sections)	Presentation Drawing/s		
Topic: One Point Perspective	Produce advanced 1-POINT PERSPECTIVE drawings relative to civil and mechanical (eg. Castings, dwellings and machine components)	Presentation Drawing/s	14	
Topic: Two Point Perspective	Produce advanced 2-POINT PERSPECTIVE drawings relative to civil and mechanical (eg. Castings, dwellings and machine components)	Presentation Drawing/s		

Intervention Strategy	
Enrichment:	<u>DATE</u> TOPIC /
	THEME
	COMPLETED
Remedial:	

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